

2022-2023 School Year Course Registration

Tips:

- **Check your credits and graduation requirements – make sure you're on track to graduate.**
- **Look at the classes you plan to take in the future to see if there are prerequisites that you need to take now.**
- **Think about what you want to do after you graduate and take relevant courses. If you don't know what you want to do, try something new to see if it interests you.**



GRHS Graduation Requirements

English – 4 credits
Social – 3 ½ credits
Math – 3 credits
Science – 3 credits
Fitness – 1 credit
Art – 1 credit
Health - ½ credit
Money Matters – ½ credit
Electives – 6 ½ credits

Total of 23 credits to graduate

Remember that ‘elective’ credits can be *any* credits beyond the required credits in the areas noted above or classes in Technical Education, Business and Computers, World Languages, or Music (which also count toward art credit).

CORE OPTIONS

You must register for a full credit of English **every year**. You also need 3 ½ credits of social and 3 full years of math and science **but** an additional year is recommended for students planning on continuing their education after high school – some colleges require 4 years.

If you failed a required/core course, you need to register for it again.

English (GRHS requirement: 4.0 English Credits to graduate)

- Advanced English 10 #1046 & #2046

or

Semester 1

Semester 2 (*Choose one*)

- English 10 #1024
- English 10: Literature of Global Events #1026
- English 10: Hero Journey and Quest Literature #1027

Social (GRHS requirement: 3.5 Social Credits to graduate)

- U.S. History 10 #1105 & #2105 **or**
- Advanced U.S. History 10 #1106 & #2104

Math (GRHS requirement: 3.0 Math Credits to graduate)

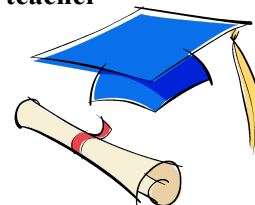
- Geometry #1213 & #2213 **or**
- Advanced Algebra #1214 & #2214 (*Completion of Geometry Required*)

Science (GRHS requirement: 3.0 ScienceCredits to graduate, 1 credit **MUST** be in either Chemistry or Physics)

- Biology #1301 & #2301 **or**
- College Prep Biology #1304 & #2304

A few notes before you make your choices:

- Look at the course descriptions in the links above or the Curriculum Guide and check for the prerequisites. The Curriculum Guide can be found online at Grand Rapids High School website under the “Academics” tab (<https://www.isd318.org/Domain/13>).
- *Consider your course selections carefully!* Counseling is working hard to reduce the number of schedule changes made each semester. We will alter schedules to fill ‘holes’, balance teacher rosters, and to accommodate changes due to serious academic reasons.



10th Grade Elective Options

Additional Electives/ Career Pathway Electives

Health Career Exploration #TP1313GR
Personal Leadership Development Skills #1682
GRHS Media Production #1853 & #2853
Exploring the World of Business #1515

Agriculture, Food and Natural Resources

Recreational Pet Management #1685
Large Wildlife Management #1678 (*not offered 2023/24*)
Fisheries & Aquatic Management #1681
Greenhouse/Landscaping #1647 (Art cr.)
Outdoor Recreation & Crafts #1625
Forestry #1648
GIS Mapping & Drone Technology #1634
Equine (Horse) Management #1628
Minnesota Foods #1617
Advanced GIS (See Mr. Linder for details)

Woodland Stewardship (2 Hours - See Mr. Linder for permission)
Woodland Stewardship Leadership (2 Hours - See Mr. Linder for permission)

Courses to be offered in the 2023/2024 School year

Small Wildlife Management #1679
Wide World of Animals #1680
CIS Intro. To Natural Resources #1660
Nat. Resource & Agriculture Projects #1653
Veterinary Animal Science #1626 (**2024/2025**)

Art

Foundations in Art #1750
Painting 1[^] #1764
Painting 2^{^*} #1766
Clay 1 #1756

Drawing 1[^] #1758
Drawing 2^{^*} #1759
Printmaking #1770

Business, Technology, & Marketing

Keyboarding & Business Communications #1501
Python Coding and App #1506 (Art cr.)
Accounting I[^] #1538
Multimedia Applications[^] #1554 (Art cr.)
Personal Law #1570
Graphic Design Using Adobe InDesign #1629 (Art cr.)
Marketing #1502
Website Design I[^] #1552 (Art cr.)

Exploring the World of Business #1515
Sports/Entertainment Marketing #1505

Classes on track to be offered in the 2023/2024 School Year

Hospitality and Tourism #1503
Advanced Multimedia Applications* #1555 (Art cr.)
PC Technology #1824
Web Site Design II* #2558 (Art cr.)
Accounting II* #2575

Fitness and Wellness

Team Sports #1800
Intense Team Sports #1801
Fitness for Life 1[^] #1807
Fitness for Life 2^{^*} #1808
Fitness for Life 3* #1811
Body Shaping 1[^] #1817
Body Shaping 2^{^*} #1820

Wellness for Life (Health) #1804 - **Required**
Dodgeball #1819
Earlybird (7:00 am) Fitness 1[^] #1803
Earlybird (7:00 am) Fitness 2^{^*} #1806
Pickleball/Racquet Sports #1813
Backyard Volleyball #1835

This class has a **required prerequisite*

*[^]This course **IS** a **required** prerequisite for another course*

10th Grade Elective Options

Music (Art Credit)

Band

Choose a semester I and a semester II course

Semester I:

Marching Band #1776
Color Guard # 1796 (1 qu./25 cr.)
Varsity Band (Non-Marching) #1779

Semester II:

Concert Band #2783
Symphony Band #2784

Full Year:

Jazz Ensemble One #1784 & #2786

Choir

Concert Choir #1790 & #2792
Tenor-Bass Choir #1777 & #2777

A Cappella Choir* #1786 & #2788

Music Elective

Classical Guitar #1794
Ensemble #1797 & #2797* (1 semester or 2)

Technical Education

Small Engines^ #1640
Woodworking^ #1604
Advanced Woodworking* #1613
GAME: IT 1^ #1645
GAME: IT 2* #1646
Basic Electricity^ #1644
Design and Print 1^ #1622 (Art cr.)
Design and Print 2* #1623 (Art cr.)
Adobe Photoshop #1630 & #2630 (Full year Course)

Engineering Design w/Solidworks #1603
Adv. Engineering Design w/Solidworks* #1611
Carpentry #1664 (2 Hours/1credit)
Welding^ #1674 (2 Hours/1 credit)
Basic Machining/Metals #1614
Introduction to the Automobile^ #1609
Introduction to the Automobile for Beginners^ #1619
Outdoor Power Sports & Maintenance* #1616
Auto Mechanics^* #1605 (2 Hours/1 credit – *Need a driver's license*)

World Languages

Spanish I^ #1418 & #2420
Spanish II^* #1420 & #2422

German II^* #1404 & #2404

****This class has a required prerequisite***

^This course IS a required prerequisite for another course



Course Selection Guide



Name _____

There are 7 hours in the day and two semesters – this means that there are 14 slots to fill with a course number. Full year courses take up a slot each semester (and therefore have 2 numbers). As a guide –

- o 14 numbers (or 7 credits) = no study halls.
- o 13 numbers (or 6.5 credits) = 1 study hall (semester 1 or 2).
- o 12 numbers (or 6 credits) = 2 study halls (one each semester).



Semester 1

Semester 2

English Course _____ # _____ Course _____ # _____

Social Course _____ # _____ Course _____ # _____

Math Course _____ # _____ Course _____ # _____

Science Course _____ # _____ Course _____ # _____

Note: Remember that full year courses and block classes fill two slots!

Elective Requests

Alternates *Must fill ALL four*

9. Course _____ # _____ Course _____ # _____

10. Course _____ # _____ Course _____ # _____

11. Course _____ # _____ Course _____ # _____

12. Course _____ # _____ Course _____ # _____

13. Course _____ # _____

14. Course _____ # _____